

THE GUARDIAN ANGEL

“By the people, for the people”

SUPPLEMENT

'LOVELY WAR' SPECIAL ISSUE

Sunday 2nd December 2005

War? Where?

By PsychoticMike

There have been many rumours on the boards recently about Lovely being involved in both a war with other micronations and a civil war. These rumours are untrue, though not unfounded, there has not been any violence between micronations, though Lovely troops have been deployed abroad, and there have been many arguments in the country resulting from this.

Lovely had previously had treaties with Babkha, Sulifree and Natopia. Recently, Natopia has appeared to be attempting to expand, and reportedly attacked the island of Babkha. When Sulifree handed its defence forces over to Natopia, Babkha and Lovely were concerned that Natopia would utilise their new military assets in close proximity to Babkha (map: <http://www.geocities.com/microcartography/political.html>). As a result Lovely sent 10 ships to Kara in Babkha, to protect our ally and secure the peace, stating during this time that we hope to be able to sort out the issue without war, yet insisting that Sulifree take back control of their defences.

Soon afterwards the CIS, an alliance of micronations ruled by Lovely citizens, pledged to ally themselves with Sulifree against Lovely, claiming he is “didn't have to join this war, but is morally obliged to”, criticising Kieran Collins, Lovely's foreign secretary, heavily for his actions towards Sulifree and within Lovely.

The leader of CIS also joined an alliance within Lovely, consisting of CTU and PRM (Viva!), and later PRO. This alliance was formed out of a sense of disillusionment with Kieran, and hoped to gain democracy for the Lovely, with the majority of members feeling Kieran was restricting that, and had overstepped his authority in making demands to other micronations without consulting all the senior members of both parliament and the security forces. Trip, head of CTU and the main orchestrator of this alliance, was attempting to pressure many political parties to enter into this alliance, and has been accused of “bullying” the FFF with threats to exclude them from parliament for allying their militant wing, SSS, with the Tau alliance, in order to protect

Kieran and “maintain the status quo”.

During this time the leader of Sulifree came under criticism from his citizens, and entered into a peace conference with Lovely, along with Babkha, Natopia, and Treithar, another micronation. DW also assured us citizens in a message on the CR boards that there will be no war with Sullifree. The matter has now been resolved.

Soon afterwards Kieran announced that he would be handing over the running of the parliament to the Guardian Angel, the national newspaper. The CTU, PRO, PRM, CIS alliance claimed a magnificent victory, despite the need for a new site to be created for the national parliament, and the GA editor denying being asked by Kieran.

Despite all these events, there have been no wars, only heated arguments, and though the loss of a running parliament will temporarily restrict the progress of the country, hopefully now all the citizens who recently have shown care for instating democracy in Lovely will work together over the coming weeks and months to form a suitable and effective replacement.

Did we have a civil war?

By HM Bobness

The cracks first started to show in a conference between the Defence Chiefs, Kieran and several other Lovely and Micro national officials. Kieran wanted us to invade Sullifree there and then with everything we had. Lord Ball and the Naval Officers present believed it was best to send a protective Naval and Marine Taskforce to Kara Harbour, Babkhar, in protection of our Allies.

In the end, the Defence Chiefs had their way and a small flotilla was sent to Kara Harbour. But this left Kieran feeling a little angry at the staff of J-DIC. Two of the most senior J-DIC members, Lord Ball and Trip, refused to support Kieran’s plans for war and spoke out against this. Although Lord Ball had supported the placement of troops in Kara, it was only as that was the best alternative on offer.

Once the people of Lovely heard about this, it created quite a stir. Why were we going to war in protection of a micro nation that can offer us nothing in return?

What followed was debate on the Joint Defence Intelligence Committee area of Parliament and on the Main Boards. This led to an MSN conversation between a Naval Chief and Kieran. It was Kieran’s conduct during this meeting and the resignation thereafter of the Naval Chief that led Trip (the light fantastic), Joint Head of J-DIC and Director of CTU, to decide enough was enough. Trip had

heard reports of other occasions where Kieran had been abusive on MSN and was also angry over Kieran's seemingly self appointed leadership of the nations Armed Forces.

Trip began to rally people on the boards and a large anti Kieran feeling was created. Even one of the mildest mannered and inoffensive visitors to our boards, the owner of a certain café, was angered by what Kieran had been up to. Not only that, Lovely's very own 'Mr Neutral' the one and only Psychoticmike was even provoked to speak out. Viva! and several members of the CIS, Lovely's sworn enemy, offered their help in bringing Kieran down.

Two peace meetings/offers between the Defence Chiefs and Kieran failed. Kieran declared CTU and J-DIC as 'unofficial' organisations and branded Trip a traitor. He threatened to take a Naval Chief to English Court in Civil action. Kieran even turned on a board member who has certain difficulties that Kieran should have known about and therefore avoided conflict with him.

With all this ill feeling against him, Kieran tried several last ditch attempts to regain control. A man by the name of Newton was dragged into the newly reformed J-DIC and Lord Ball seemed to take control of the Navy, now described by some as 'Kieran's Navy'.

However, it was all for nothing really. With so much anger burning on the Boards, Kieran left his post yesterday and has, since then, closed down our Parliament and seemingly left Lovely. Although what happened has been described as a 'Civil War', no fighting as such actually took place. It was more like a mass national protest.

The citizens of Lovely are now left to answer the question of 'what is next'. We have a newly formed group of political parties, but no Parliament. We have a King (who is now active on our boards again) but no Parliament. Lovely also has many issues that need addressing immediately, like the restoration of Law and order, but no Parliament to do this in.

I think we have an exciting future ahead of us. I have heard one certain person describe the present as 'Lovely is a democracy again'. Well I think this is true. We now need to reform some kind of Parliament, get them up and running and restore our Defence Forces. There need to be safeguards in place that ensure that a conflict between a member of Government and its Armed Forces never takes place again on such a scale as this.

As for Kieran, I think it is important we all leave this in the past now. Yes, his handling of this situation has been appalling, but we have to look past that to see what an impact he has made on Lovely. He's the guy who gave us a Foreign Office. He's the only Official Government member to actually post on the boards. He's the guy who puts his heart and soul into Lovely. And he's the guy who, after all this, has wished us a Merry Christmas.

Should Kieran return to the Boards, then I urge all citizens of Lovely to put this incident behind us and treat him as you would the next person. He made a

mistake, but all of us do that.

I think that just about ends this article, thanks to all those who have forced themselves to read this far and I hope you all have a good time in the coming weeks.

I wish lovely, its citizens, its King and Kieran a very Merry Christmas and a Lovely New Year.

Yours, Ellie

Micronational War

The rules and the regulations

By Politicalaction OED

Every now and again nations feel the need to square up to each other and start a war. Within the 'real' world these wars have to follow certain protocol and certain rules. Within the micronational world there are also rules and regulations that need to be followed. Some organisations feel that they do not need to follow the rules. This may be down to them ignoring the rules or perhaps they don't know the rules. To clear up any of the misconceptions that people might have I shall run through these regulations.

Firstly a set of micronations that regularly talk to one another is called a league. This league must elect a commissioner. This commissioner will preside over the league and its events, and will be elected by all the people involved within the league. Elections may take place either once every six months or once a year (decision to be made by the league itself). The micronations that are involved with the league must sign a contract, or make some form of agreement on peace between lands and that they abide to the rules and regulations placed upon them.

Any member within a micronation within the league may declare war upon another micronation. This declaration of war must be made to the commissioner of the league. Only reasonable and sensible declarations will be taken seriously. Declarations of war must contain the fictional parameters of the war, such as what technology level is allowed, whether or not to allow magic, whether or not to allow nuclear weapons, and any modifications to standard League rules. They must also contain an expected end date to the hostilities. A declaration of war must also contain acceptable outcomes in terms of real assets lost or gained. Nations can choose to engage in League wars without any actual results or can choose to gamble territory, currency, or some other incentive upon the outcome. The people that can declare war can include nations, organizations, and individuals. Once a war has started, no new

party may join except at the invitation of a party already participating within the war.

Once a nation is involved in a war, it cannot leave the war until it has signed a peace treaty with every nation it was formerly at war with, either separately or all together. The peace treaty may have any terms that the parties negotiating will agree upon. Non-national parties involved in the war, for example a rebel group may leave the war whenever they wish. Unlike the armed forces who have to stay until the end of the war.

At any time, a nation that wants to leave the war can surrender, in which case they lose everything they offered in their initial declaration of war. After the surrender they are considered at peace with the opposing nations. At any time past the end-date of a war, if the war is still going on a nation that wants to leave it can ask the Commissioner for a forced peace, in which the Commissioner drafts what he/she considers a fair peace treaty based on the progress of the war thus far and forces both parties to sign it. No forced peace will take more from either side than they offered in their initial declaration of war. Things offered in the declaration and that may be lost can range from arms and troops to supplies etc...

Armed Forces

The basic division of military strength is the unit. One real person equals one military unit. A unit has strength equivalent to 25,000 soldiers, 5 battleships, or 25 planes. Micronations are encouraged to have creative unit compositions, but units keep this basic strength no matter what their composition is. For example, a commander in the Lovely army could have 5,000 well-trained soldiers backed up by a group of tanks - with strength still equal to 25,000 normal soldiers. All units MUST have equal strength. Two people can pool their units into a larger army or force if they agree on who has control of the group and can post on threads as a representative leader of those two groups. If a person spends too long absent from the war, their unit is considered to have deserted and will then be dealt with accordingly.

These are the basic rules of war and forces between micronations. From what I have observed not many of the nations are abiding to these set rules. However, hopefully this can be resolved.

For further information on the rules and regulations involved within micronational wars either contact GA or post on the security thread and I will gladly answer any of your questions.

Statements

From our political parties

Compiled by PsychoticMike

Easy Peasy Party

During King Danny's extended visit to the boards yesterday, he said there would be no wars.

I just want to give Citizens more to do. Hence an invasion of American stores this side of the Atlantic.

FFF

The FFF has concerns regarding the conduct of the foreign office leading up to the current crisis.

What concerns us most is the failure in the chain of command. Lovely could have been in danger of attack if Sullifree had actually had the capability.

Instead we have been taken to the brink of civil war. The CTU have been making demands of the FFF. It is not the place of the military to tell political parties what to do.

The FFF has acted to maintain the status quo and restore law and order through the SAS. We now call for an official enquiry to get to the bottom of this crisis. We must ensure that we are well defended but that our military are consulted.

Glories

As stated in our mantras we are against violence. War is unnecessary in modern day society. The only reason to act in a war-like manner is if it is the last defence.

I obviously don't want to condemn somebody who has done so much for our country. However, I do think the actions were ill advised.

Party of Erinyes

As events have transpired it has become clear that Kieran has exceeded his authority in relation to the events concerning the proposed war between Sullifree and Babkha, and his actions over the recent period due to these events. The Party of Erinyes is not in the business of criticising people without suggesting an alternate course of action however, and do stand by the original stand of faith in Kieran in the context of events as they were previously. The fact that Kieran's role is so widespread and poorly defined has ultimately led to the problem of exceeding authority along with the perceived lack of involvement by other members of the interim government.

Much has been said that Parliament should have been consulted and the Party of Erinyes, while agreeing in principle with this view, does see why it was not consulted more than it was. As an institution the Parliament is very much in its infancy, none of the members have yet to be elected and thus hold no

authority and thus cannot be expected to wield any power. Neither internal voting systems nor any debating structure has been decided upon, which leaves the Parliament unable to make decisions even if it was asked to. In light of this, being informed and invited to comment in an effort to effect the decision making of Kieran; who as an appointed representative of King Danny is the only person to hold any authority, is the only possible way for Parliament to be involved.

The Party of Erinyes is glad that war has been averted as war is not lovely, however it must be remembered that Lovely never did go to war, only let itself open to the possibility of being drawn into a war. Drawn into a war to defend the principle that a nation (or in this case micronation) has the right to operate independently of any foreign power, a principle which is very much lovely. However the extreme reaction to the possibility of war is very much disturbing, and has highlighted behaviour, which will be worrying if it is a trend rather than a one off occurrence due to the intense situation. This behaviour will be monitored by the Party of Erinyes, and the parties policy will move to stop it developing should it turn out to be a trend.

Talk of a civil war is not proactive especially during a time when the country looks like it might be involved in an international conflict. Distrust of Kieran in his powerful and unaccountable role was pointed out and as it turned out not totally unfounded. However, a civil war is hardly the way to get effective change through. Talk, debate and if the worst comes to the worst limited civil disobedience would have been effective methods to get a view across, the threat of civil conflict however will always draw a more hardliner response from those in authority and is thus an ineffective method. Much of this talk of Civil War has seemed to stem from the security services such as the CTU, while the Party of Erinyes appreciates that the situation has shown the merits behind having the security services run independently from government and thus removing any political motivations for war, as the refusal to follow Kieran's instructions was undoubtedly a major contributing factor in Lovely not going to war. That said it is distressing to see an un-elected, independent organisation such as the CTU which, makes a point of existing to keep the security services away from political motivations to act so politically and attempt to pressure political parties to follow their own mandate. It is the opinion of the Party of Erinyes that for the CTU to remain operationally independent it should also leave the politics to the political parties. It is also the view of the Party of Erinyes that it is rather hypocritical of the CTU to confront Kieran for being unaccountable for his actions when ultimately the CTU is just as unaccountable.

Thus with the push to hand power to the Parliament immediately as advocated by those threatening civil war shows the ultimate flaw in the system as it is at the moment. No one has called to finish developing the Parliament just to hand power to an institution that is not finished yet. The fact that the CTU has shown it is willing to push the parties that will be comprising the Parliament also shows reason for concern if power is devolved from King Danny and his interim government too early, as it is important for the sake of Lovely politics

that the line between the military and politics is clearly defined, as while they are interlinked, neither sphere should be allowed to wield too much influence over the other.

The Party of Erinyes will thus in light of these developments, stop waiting for more people to be involved in the Parliament and push ahead in trying to finish the development of the institution, as it is clear that the people of Lovely are growing impatient, and that future situations like the ones seen recently could be avoided had the Parliament been working properly. It is hoped that the other political parties be they in Parliament yet or not will participate in this, and the CTU will cooperate in developing a way for Parliament and the CTU to interact, and keep them accountable to the people of Lovely in some way. Overall it is important to stress patience radical change can happen overnight but will not be sustainable or very good, we wish to develop a system that can exist as long as Lovely does without needing radical change to fix its flaws.

CIS: In or out?

By Bean

As many of you may know a war has broken out. Many nations are joining in the "fun". One of the nations joining are the CIS. For those that don't know the CIS, they are a group of lots of nations. CIS stands for Confederacy of Independent States. They don't like Lovely and especially don't like Kieran Collins, Lovely's foreign secretary. The leader of the CIS is called Separatist. He was also the leader of the VIVA movement. They wanted a revolution and tried all they could to and make it happen. They succeeded, in a way. Many people were sympathetic to their cause and so they joined them. Now there are many nations in the CIS. Now with the war breaking out, they are deciding if they should join in the war or not. If they join, they would probably join Natopia, but if they stay neutral their reputation could improve. However, other nations would think that they are weak and are just another poor nation. So the dilemma CIS are in right now is whether they should join in or not. We are currently running a poll for this argument, so feel free to give your opinions. Just email: CIS-Secretary@hotmail.co.uk and we will put your opinions through to them and on a board in the forums.

War? Huh! What is it good for?

By Citizen Saz

Absolutely nothing! The possibility of war between Lovely and another micronation has in the last few days become a threat to our fair country, but

what does the average citizen feel about this?

"A Lovely war is an oxymoron on STILTS!"

"...don't want to go to war...war can only be bad for everyone concerned"

"well...y'see...I think it's a complete load of *****"

Even HRH King Danny does not believe war is the answer. When questioned by the GA on the possibility of war, he gave us this message to pass on to the citizens:

"Be Good. It's our message, and one we should spread. And one which we should adhere to. "

<http://www.bbc.co.uk/dna/dannywallace/F2262799?thread=1454162&skip=200&show=20#p18670075>)

This is only a small section of comments, but they all say the same thing: NO to war! Can we really justify going into battle? Most of us have not even known about, let alone contacted, other micronations and yet apparently we are at a stage where war is the answer. The reason for the dispute is unknown to a vast majority of citizens, and those that are aware of it are still vague as to the motive of this action. Surely with the Lovely motto of "Be Good" we should be working towards solving any issues between nations and understanding our differences rather than striding forth into battle. War should be the last resort, a stage which should be avoided if at all possible. We must work together to show support of our country – and other micronations. There is more than enough fighting and war in the real world without bringing it into our Lovely lives. By joining Lovely we have the chance to show that a country can run without the need for combat or hostility against others – be they fellow citizens or other nations. Now we must stand up for ourselves and make it known that even a cyber-war is unwanted.

Just because we've been told that Lovely "might go to war" in the near future does in no way mean that is how it must be.

We, the citizens of Lovely, are as much a part of running this country as the King. If WE don't want a war, WE have the power to change things, to show others that we can settle differences without resorting to violence.

Our country is called Lovely, and our only guiding rule is to "Be Good". On the question of 'will we end up in battle against another micronation?' I leave you with these words from our King:

"There will be no war. Obviously."

<http://www.bbc.co.uk/dna/dannywallace/F2262799?thread=1454162&skip=320&show=20#p18674805>)

Breaking down the BBCi Walls

By Rev1

There's been a lot of talk about other cyber-nations this week, but there are a number of online communities that are only a few mouse-clicks away from Citizens Required, that you don't need to register for to use – the other BBCi forums. They're prime locations to spread news of our new nation and recruit new citizens for our cause. We could easily colonise them and start a new online empire, with Citizens Required as the hub.

The main BBCi community is H2G2, based on the Hitchhiker's Guide to the Galaxy. Its primary focus is on writing entries for their own guide but it also has some message boards with dedicated posters. In terms of style it's probably the closest forum to Citizen's Required, and there's been some cross border visits between intrepid citizens and H2G2 researchers. Anybody can write entries for them, so we could fill up their guide with all the aspects of this country.

To visit the H2G2 miscellaneous chat page go to –

<http://www.bbc.co.uk/dna/h2g2/brunel/A121096>

The other BBCi message boards are generally based on existing BBC programmes or stations, such as Radio 1 or Points of View. Most of these forums close at 10pm. Their home page can be found here –

<http://www.bbc.co.uk/messageboards/newguide/>

These forums are prime targets for recruiting new citizens. We have the advantage over all of them in terms of message board design and opening hours, all we need to do is let them know we exist. Explore and conquer these new territories, and we can start the next period of Lovely history, the Imperial phase.

My Quest around the micronations

By Kael

If you didn't know, on the 24th of November I decided to go on a quest: a

quest around the micronations to see what rivalled the great land of Lovely and to see other cultures and diversities happening. This is my journal,

DAY ONE 22:51

Ok ok, I've just left lovely and the seamen are rather scary. O well on to the trip apparently we're heading for Shireland wherever the hell that is. Luckily I brought my dog so he should keep me entertained *drool mark* he says hello. I think I understand why the pirates love being at sea. Lovely from this distance truly is a gorgeous view. The mountains are high and the lights are bright. I can still see the CTU building and ID's mansion. They're the two biggest buildings. I wonder what I will find in these new strange countries?

DAY TWO 01:00

Um ok, so yeah as it turns out were not going to Shireland but Alphistia which I can just see off the shoreline. We're just about to dock. It's smutty, looks like typical American suburbia, o well.

01:15 (Lovely time)

Talk about time difference! Its 7 in morning now, yeesh. I need sleep but traveling comes first. I wonder if this will go down in Lovely history? That would be rather cool. So yeah we've just docked and I don't know the language. I spoke to one of the sailors and apparently they only have a 1500 word vocabulary, fun eh? They have their own numbers and language, which is quite clever. I guess I will learn some for you Lovelies at home and place some in here if you like. Well I'm off now, I will have a sleep and get going again. Tave nauste (alphistia for good night)

10:15 (Aphistia time)

Good morning Lovelies, what a good morning's sleep. I've been round the markets of Aphastia today. We're heading off to another country later so I shall see what happens. I learnt that Aphistia truly is an American suburbia, other than the language everything is the same. I get funny looks around here. I don't think they've ever seen a Lovely before. In fact I don't think we even exist to them, but they're quite open to immigration. They all travel round in EV'S (electric vehicles) and their coin system is in Perenten. I figured I could get 100 Perenten for 1 IOU. They have a bustling trade with other countries such as the kingdom of Perpetuity and many others. I'm beginning to think that Lovely is out of the facts. We are such a diverse and rich country and here there are so many good countries and a rich diversity which we could learn so much from. I hope you will learn something from my troubles. Here's some language I have picked up.

Trist- sorry ne ya ne skanse Alvensteane-no I don't speak Alphistian.

12:15(Aphistia time)

Well now comes my time to leave. It's a beautiful place. The harbor is full of strange fish... My next stop is Anthelia...This place looks cold and they speak English so if anyone is bothered to speak to me they will get a reply. I have just bought my self a visa to any micronation and any micronation forum,so I will get back to the diary as soon as I can.

DAY THREE 18:00

Ok ok ok, I'm in biiiiiiiiig shit. Right so I turned up in Anthelia and I came off the boat and tried to talk to some of the officials there. I went looking for some high-ranking person when I came across a document to start a war against Lovely. The man about to sign it was none other than a Lovely resident prince Koen, a man who I believed was my friend and brother in arms. I answered this treaty with a bomb in many of their threads and asked them to try and attack Lovely and see who would win. So my friends if I have caused and upset amongst you I am sorry. The backlash of my attack may have great repercussions for all of you and for this I am sorry. But some things are worth dying for. They are also friends with Natopia, who as far as I'm aware are currently at war with Bahkbah, who we're allies with. They've got us.

19:00

I'm retuning to Lovely to report the news but I will then be right out finding out who else may want to attack and hurt us.

19:15

Right I've left Lovely and am back on the road heading no god knows where. I've heard a rumor of the nation of Atlantis being around these parts of the sea so I'm going to go look for them. See if I can find any cool weapons for the war, maybe some rum for the pirates and gold for the CTU. So I set sail for Atlantis. No crew, all by my self.

22:11

Ok so I've just made it to "Atlantis" it was in a tunnel next to some old deck. I've got some rum for the pirates and I'm just moving in

22:17

OK big discoveries woooooo! There were 4 dynasties and it was once a kingdom (much like ours) turned empire. They had many wars in 900 BC they flooded the continents to save them from themselves. They have lost a war and many have died. I'm going to go look for weapons and archives now.

22:21

Oooo nice big pointy ruby sword. It was the king's one carved from the stone of Atlantis. It shimmers and it's so light weight but strong it's amazing. The structures of their armies were quite impressive too. They worked on the principle: Dette Dmiyette Malcehe *defeat evil willingly* and neltaxotte ayul *justice eternal* in other words justice is forever corruption is not. My time to leave here is nigh. I've got my big pointy sword and am ready to go show these countries whose boss. Speak soon.

DAY FOUR 16:35

I have just been in a huge cat and mouse race with Anthelia. They've sent their navy after me. They have finally declared war on Lovely, they see me as a threat and want me terminated. So if I die out here you lot better avenge my death (i.e. send bj to the Anthelian capital). They have declared war and I say we attack with all our might, invade anthelia and change it! We lovelies are

powerful. Their population is 102. It would be a push over. At least I've escaped now but there still hot on my trail. I need to get to another country and lie low for a bit.

19:30

Right I'm good. I'm hiding in the new Soviet Union USSC. It's so primitive and I had to run over unmanned land and to get here. Damn Athenians. I now have no boat! Typical. There's an old plane here though. And I took hot wiring lessons so we will see what happens. While I was on the run I began to think, what if we end up like Atlantis, a great land full of lessons and information just destroyed to save them from themselves

I also went and had a look back at Atlantis. The top inscription on one of the pillars as is followed: 'naomandix scil silin ydibeinaxa, yelt dammiyette malk mana' meaning Lovely rides into hell, old evil wants land. What if we are Atlantis? What if we're destined to go into war with Anthelia and others? 'O but it says old enemies' you say 'be quite silly Kael'. Well Anthelia is allies with the Helvrans, the first true enemy of Atlantis whose children went on to become Jularic Atlantians and rise up against Atlantis and bury it into the sea. War is ahead my friends and we cant get out of it.

20:00

I've stolen a plane and am heading to next destination.

21:00

I've stopped. It's too dangerous out there. I'm heading home to Lovely. I'm sorry I couldn't learn more but I will be back out there soon.

Sorry to disappoint! Much love prince Kael xxxx

Letter to the Editor

Dear Sirs,

I hear with some alarm that my adopted country of Lovely may in fact be going to war very shortly. Why were we not warned? Who has decided to place us in this perilous state? I for one am against this type of thing, if there's going to be a war one should bally well know who one is fighting, for starters. This reminds me of the prelude to the World War II, where battles were fought on paper and with talk well before a shot was fired in anger.

All this talk of War provokes other nations in to aggressive acts. Before we know it there will be agents of foreign powers trampling over our Lovely fields, sewing seeds of dissent, gathering intelligence, and generally making an awful mess of our yellow pastures. Is this what we want? Is it? I jolly well think not. Let us not provoke an unintentional conflict through mere words.

I sincerely hope the Citizens of Lovely do not gather to form a Lovely Expeditionary Force and go off seeking trouble. Look what happened to the British when they tried. LET US NOT HAVE OUR OWN DUNKIRK!

Yours Sincerely

General (RetD.) Oswald T. Disgusted of Onebridge Tells

~ Next regular issue of the GA due out on Sunday 18th December 2005 ~